

(3 Hours)

(Total Marks: 80)

**N.B.:** 1. Question No.1 is compulsory.

2. Answer any three out of remaining questions.

3. Assume suitable data if necessary.

4. Figures to the right indicate full marks.

- Q1.** Solve the following (20)
- a) Define binding. What is static and dynamic binding?
  - b) Explain lazy evaluation and eager evaluation with example.
  - c) With an example explain process of encapsulation in Object Oriented Programming.
  - d) Explain process of unification in logic programming with example.
- Q2.** a) Using example explain fact, rule and query in Prolog (10)
- b) Explain different storage allocation mechanisms. (10)
- Q3.** a) What do you mean by Programming Paradigm. Explain with example the difference between declarative and imperative programming paradigm. (10)
- b) Write Haskell code to multiply 2 numbers using recursive call to add function which adds 2 numbers. Clearly write the Type Signature of both functions. (10)
- Q4.** a) Explain different types of Inheritance supported by Object Oriented Programming (10)
- b) Discuss Call by value vs. Call by reference with example each. (10)
- Q5.** a) What are Scripting Languages? Explain characteristics of scripting languages. (10)
- b) Explain encapsulation with example. How does it differ from abstraction? (10)
- Q6. Write short note on (Any 4) (20)**
- a) Need of thread synchronization.
  - b) Gated Expression in Haskell.
  - c) Generic Subroutines and modules.
  - d) Higher Order Functions.
  - e) Lambda Calculus.