Paper / Subject Code: 40822 / Microcontrollers

May 16, 2024 02:30 pm - 05:30 pm 1T01034 - S.E.(Electronics and Telecommunication)(SEM-IV) (Choice Base Credit Grading System) (R- 19) (C Scheme) / 40822 - Microcontrollers QP CODE: 10054765

Duration Three Hours Total Marks 80

- N.B. [i] Question No 1 is compulsory and attempts any three out of remaining five questions.
 - [ii] Assume suitable data wherever required.
 - [iii] Figures to the right indicate full marks.

1. **Solve any four**

- (a) Distinguish between Von Neumann and Harvard architectures, supported by a 5 diagram.
- (b) Elaborate on the significance of each bit in the PSW register of the 8051 significance of each bit in the PSW register of each bit in the PSW re
- (c) Describe the functionality of the following ARM7 instructions.
 - ADD R0,R2,R3,LSL#1
 - CMP R0,R1,LSR#7
- (d) Illustrate the application of the PIC16F886 microcontroller in the speed control of a DC motor.
- (e) Explain the concept of virtual memory management.
- 2. (a) Classify various Memories and explain the types of Semiconductor memories.
 - (b) What factors need to be considered when selecting a microcontroller for a specific 10 application?
- 3. (a) Explain in detail with diagrams timers of 8051 microcontroller.
 - (b) Explain Interrupt structure of 8051 microcontroller.
- 4 (a) Explain various addressing modes of the 8051 with two examples each.
 - (b) Describe the features of the ARM 7 architecture, and discuss its pipeline structure.
- 5. (a) Develop an assembly language program for the 8051 microcontroller to receive bytes of data serially at a baud rate of 4800 and transmit them to port P1. The data format is 8 bits with one stop bit. Assume the 8051 microcontroller operates at a frequency of 11.0592 MHz
 - (b) Explain the concept of Cortex A, Cortex R and Cortex M in ARM architecture.
- 6 (a) Compare the RISC and CISC architectures. Determine which architecture the 8051 10 microcontroller belongs to, and provide reasoning to support your answer.
 - (b) What are Assembler Directives, and how do they differ from microcontroller 10 instructions? Provide explanations and examples of a few assembler directives.
