

Duration 3 hours**Total marks 80**

N.B: (1) Question No. 1 is compulsory.

(2) Attempt any three questions out of the remaining five questions

Q 1. Attempt any four question**20 marks**

- Define reinforcement learning and explain the key components involved in the RL framework. 5
- Explain exploration approach and exploitation approach in multi armed bandit problem? 5
- Enlist components of MDP model and explain in detail? 5
- What is the Bellman equation, and how does it relate to value iteration and policy iteration? 5
- Define Temporal Difference and explain parameters of TD in detail? 5

Q 2. A.**20 marks**

- Discuss the difference between on-policy and off-policy learning. Provide examples of algorithms that fall into each category. 6
 - What is optimal policies and explain optimal value function (q^*)? 4
- B.**
- Compare between value iteration and Policy iteration? 5
 - Write gradient bandit algorithm and explain its steps? 5

Q. 3**20 marks**

- Define Offpolicy algorithm and onpolicy algorithm and identify SARSA is which type of algorithm and why? Write SARSA algorithm in detail? 10
- Write Epsilon Greedy algorithm in detail with any one example? 10

Q. 4**20 marks**

- Explain the concept of Monte Carlo Prediction in reinforcement learning and describe the main steps involved in a Monte Carlo prediction algorithm. 10
- Explain the concept of Deep Q-Networks (DQN) and discuss how deep learning can be integrated with Q-learning to solve complex problems. 10

Q. 5**20 marks**

- Write and explain off policy TD control using Q-learning? 5
- Explain Generalised policy iteration of policy evaluation and policy improvement? 5
- Define Agent and Environment and explain Agent Environment interface with diagram? 5
- After 12 iterations of the UCB 1 algorithm applied on a 4-arm bandit problem, we have $n_1 = 3$, $n_2 = 4$, $n_3 = 3$, $n_4 = 2$ and $Q_{12}(1) = 0.55$, $Q_{12}(2) = 0.63$, $Q_{12}(3) = 0.61$, $Q_{12}(4) = 0.40$. Which arm should be played next? 5

Q. 6**20 marks**

- Explain the differences between TD learning and Monte Carlo methods. Also, describe the main components and key steps involved in TD prediction algorithms. 10
- Explain the concept of Elevator Dispatching in a multi-floor building with diagram. Discuss the objectives and challenges of an elevator dispatching system. 10
