

[Time: 3 Hours]

[Marks: 80]

Please check whether you have got the right question paper.

- N.B:
1. Question no 1 is compulsory.
 2. Attempt any three questions out of remaining five.
 3. Figures to the right indicate full marks.
 4. Assume suitable data wherever necessary.

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| Q.1 a) What is CORBA? Explain types of method invocation in CORBA | 05 |
| b) Explain various kind of message buffering techniques used in IPC | 05 |
| c) Explain Cristians algorithm for distributed clock synchronization | 05 |
| d) Explain Stateful and stateless server implementation with an example. | 05 |
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| Q.2 a) Explain various transparencies in distributed system | 10 |
| b) What is code migration? Explain various approaches to code migration. | 10 |
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| Q.3 a) What are characteristics of SOA? Explain SOA life cycle. | 10 |
| b) What is dead lock? Explain methods for deadlock avoidance. | 10 |
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| Q.4 a) What is Mutual Exclusion? Explain Distributed Mutual Exclusion algorithm. | 10 |
| b) Explain client centric consistency models in distributed system | 10 |
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| Q.5 a) How is sequential consistency model implemented if Replicated Migrating Blocks are used in distributed shared memory implementation. | 10 |
| b) Why should we use EJB? Explain the life cycle of different types of beans with proper diagram. | 10 |
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| Q.6 White short note on the following: | 20 |
| a) Different forms of RPC call semantics | |
| b) Different distributed deadlock detection algorithms with example. | |
| c) The .NET architecture with diagram | |
| d) Process migration in heterogeneous system. | |