(REVISED COURSE)

(3 Hours)

Q.P. Code: 5122

[Total Marks: 80

N.B.:

(1) Question number 1 is compulsory

- (2) Solve any three questions from the remaining five questions
- (3) Figures to right indicate full marks
- (4) Assume suitable data if necessary.
- (5) Notations carry usual meaning.

Q.1	A dela manufactura de la compacta del la compacta de la compacta d	COLUMN TO THE RESERVE OF THE PARTY OF THE PA			200
(\ \ \	Attempt any four	PDM and DED7	r.		1
(A) (B)	Distinguish between C				(0
(D)	minerals and 1400 cal	lories Two for	at least 4000 units of vods A and B are availab	itamins, 50 units of	(0
	and Rs 3 ner unit reen	ectively If on	e unit of A contains 200	ole at a cost of Rs.4	
	unit of mineral and 40	calories and o	one unit of B contains 10	Ounits of Vitamins, I	1
	2 units of minerals	and 40 cale	pries. Formulate the	roblem as Linear	
	programming model.	and to our	ories. Formulate the	noblera as Linear	
(C)	Convert the following	primal probler	n into dual	7	(0
(0.555)					(0
	Maximize $Z=5X_1+2X_2$	X_2		2	
	Subject to	5	The same of the sa		
	$2X_1 + 7X_2$	≤ 100			
	$3X_1 + 8X_2$				
		$X_1 \alpha$	$nd X_2 \ge 0$		
12/2/12/2	G		1	10 E O O C	
(D)	Consider the details o	f two competi	ng alternatives as show	vn in the following	
	table .The initial outla	ay of each of	the alternatives is Rs.5	000000. The life of	(0
	each alternative is 15 y	years.Find the	best alternative when the	interest rate is 0%	10
	using the expected value	ue criterion.			
	Alternativ		Altemati	ve 2	
		N. TV. 34 144.	Annual Revenue (Rs)	Probability	
	Annual Revenue (Rs)	Probability	Tamaar recenter (173)	Probability	
	Annual Revenue (Rs)	0.25	2200000	0.20	
	Annual Revenue (Rs) 1200000 1900000	0.25	2200000 2400000		
	Annual Revenue (Rs)	0.25	2200000	0.20	
	Annual Revenue (Rs) 1200000 1900000	0.25	2200000 2400000	0.20 0.45	
(E)	Annual Revenue (Rs) 1200000 1900000 2800000	0.25 0.45 0.30	2200000 2400000 3200000	0.20 0.45 0.35	
(E)	Annual Revenue (Rs) 1200000 1900000 2800000	0.25 0.45 0.30	2200000 2400000	0.20 0.45 0.35	. (0:
(E)	Annual Revenue (Rs) 1200000 1900000 2800000 How simulation can 1	0.25 0.45 0.30	2200000 2400000 3200000	0.20 0.45 0.35	(0:
5 0000	Annual Revenue (Rs) 1200000 1900000 2800000 How simulation can lexplain.	0.25 0.45 0.30 be used as all	2200000 2400000 3200000 ternative for analysis of	0.20 0.45 0.35 of assembly line ?	(0:
	Annual Revenue (Rs) 1200000 1900000 2800000 How simulation can lead to the Explain.	0.25 0.45 0.30 be used as all	2200000 2400000 3200000 ternative for analysis of	0.20 0.45 0.35 of assembly line ?	(0:
	Annual Revenue (Rs) 1200000 1900000 2800000 How simulation can be Explain. A boat company make profitably but the continuous company make profitably but the continuous can be continuous company make profitably but the continuous can be conti	0.25 0.45 0.30 be used as all es three different inpany's month	2200000 2400000 3200000 ternative for analysis of the standard sent kinds of boats. All hely production is cons	0.20 0.45 0.35 of assembly line? boats can be made trained by limited	(05
	Annual Revenue (Rs) 1200000 1900000 2800000 How simulation can lexplain. A boat company make profitably but the contamount of labour, woods	0.25 0.45 0.30 be used as all es three different and and screws	2200000 2400000 3200000 ternative for analysis of the standard sent kinds of boats. All hly production is constant available each month.	0.20 0.45 0.35 of assembly line? boats can be made trained by limited The director will	(05
(E) 2 (A)	Annual Revenue (Rs) 1200000 1900000 2800000 How simulation can be Explain. A boat company make profitably but the contamount of labour, woo choose the combination	0.25 0.45 0.30 be used as allest three different and screws of the boats	2200000 2400000 3200000 ternative for analysis of holy production is constant available each month that maximizes his reverse.	0.20 0.45 0.35 of assembly line? boats can be made trained by limited The director will	(05
25 00 000	Annual Revenue (Rs) 1200000 1900000 2800000 How simulation can lexplain. A boat company make profitably but the contamount of labour, woods	0.25 0.45 0.30 be used as allest three different and screws of the boats	2200000 2400000 3200000 ternative for analysis of holy production is constant available each month that maximizes his reverse.	0.20 0.45 0.35 of assembly line? boats can be made trained by limited The director will	(05
	Annual Revenue (Rs) 1200000 1900000 2800000 How simulation can be Explain. A boat company make profitably but the contamount of labour, woo choose the combination	0.25 0.45 0.30 be used as allest three different and screws of the boats	2200000 2400000 3200000 ternative for analysis of holy production is constant available each month that maximizes his reverse.	0.20 0.45 0.35 of assembly line? boats can be made trained by limited The director will	(0.5

				2 ·		presenta to		
	Input		Row Boat	Canoe	Kayak	1	onthly lability	
	Labour(Hi	rs)	12	7	9	126	50 Hrs	
	Wood(Board	Feet)	22	18	16	19008 1	Board Feet	-
	Screws(K	g)	2	4	3	39	96Kg	V
× .	Selling Price	(Rs)	4000	2000	5000		03	
	ii) How		the problem boats of each		produced a	and what	will be the	(0)
(B)	The arrival rate of customers at a banking counter follows Poisson distribution with a mean of 45 per hour. The service rate of the counter clerk also follows Poisson distribution with a mean of 60 per hour. i) What is the probability of having 0 customer in the system? ii) What is the probability of having 5 customers in the system? iii) What is the probability of having 10 customers in the system? iv) Also find the number of customers in the system and in the queue.							(0
0.2(4)	i) What is the ii) What is the iii) What is the iv) Also find th	probab probab probab probab ne num	ility of having ility of having bility of having ber of custom	g 0 custome g 5 custome ng 10 customers in the s	er in the systems in the system and in	stem? system? in the queue		
Q.3(A)	i) What is theii) What is theiii) What is the	probab probab probab probab ne num	ility of having ility of having bility of having ber of custom	g 0 custome g 5 custome ng 10 customers in the s	er in the systems in the system and in	stem? system? in the queue		(1
Q.3(A)	i) What is the ii) What is the iii) What is the iv) Also find th	probab probab probab probab ne num	ility of having ility of having bility of having ber of custom	g 0 custome g 5 custome ng 10 customers in the s	er in the systems in the system and in	stem? system? in the queue		(1
Q.3(A)	i) What is the ii) What is the iii) What is the iv) Also find th Solve the follo	probab probab probab probab ne num	ility of having ility of having bility of having ber of custom	g 0 customers of customers in the sominance in	er in the systems in the system and in	stem? system? the queue		(1
Q.3(A)	i) What is the ii) What is the iii) What is the iv) Also find th Solve the follo	probab probab probab probab ne num	ility of having ility of having bility of having bility of having ber of custom game using deal of the state	g 0 customers 5 customers 10 customers in the sominance 11 2 4	er in the systems in the systems in the system and in property and	stem? system? the queue find the p		(1
Q.3(A)	i) What is the ii) What is the iii) What is the iv) Also find th Solve the follo I II III	probab probab probab probab ne num	ility of having ility of having bility of having ber of custom game using de	g 0 customers of customers in the second customers in	er in the systems in the systems in the system and in the system a	stem? system? the queue find the p IV 0 4 0		(1
Q.3(A)	i) What is the ii) What is the iii) What is the iv) Also find th Solve the follo	probab probab probab probab ne num	ility of having ility of having bility of having bility of having ber of custom game using deal of the state	g 0 customers 5 customers 10 customers in the sominance 11 2 4	er in the systems in the system and in the syste	stem? system? the queue find the particle of the decoration in the particle of		(1
Q.3(A)	i) What is the ii) What is the iii) What is the iv) Also find th Solve the follo I II III	probab probab probab probab ne num owing g	ility of having ility of having bility of having bility of having ber of custom game using dependent of the solution of the so	g 0 customers 5 customers 10 customers in the sominance 11 2 4 2 4 cof the follows	er in the systems in the systems in the systems and in the system	stem? system? the queue find the p IV 0 4 0 8	game value.	
	i) What is the ii) What is the iii) What is the iv) Also find th Solve the follo I III III IV Find the basic	probab probab probab probab ne num owing g	ility of having ility of having bility of having bility of having ber of custom game using dependent of the solution of the so	g 0 customers 5 customers 10 customers in the sominance 11 2 4 2 4 cof the follows	er in the systems in the systems in the systems and in the system	stem? system? the queue find the p IV 0 4 0 8	game value.	
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	i) What is the ii) What is the iii) What is the iii) What is the iv) Also find the Solve the followard of the III III IV Find the basic VAM method. B C D	probab probab probab probab probab probab probab probab ne number	ility of having bility of having bility of having ber of custom game using do a solution of the optimal solution of the optima	g 0 customers 5 customers 10 customers in the sommers in the some some some some some some some som	er in the systems in the systems in the system and in property and III 4 2 4 0 0 pwing transpation plan.	stem? system? the queue find the p IV 0 4 0 8 portation p	problem by Supply 80 60	
(B)	i) What is the ii) What is the iii) What is the iii) What is the iv) Also find the Solve the followard of the III III IV Find the basic VAM method.	probab pr	ility of having bility of having bility of having bility of having ber of custom game using do a solution of having do a solut	g 0 customers 5 customers 10 customers in the second area in the secon	er in the systems in the system and in property and III 4 2 4 0 0 owing transpation plan.	stem? system? the queue find the p IV 0 4 0 8 portation p	problem by Supply 80 60 40	

(12)

(10)

(B)	A small project is composed of 7 activities whose time estimates are listed
	below.

†1	Estimated Duration(in weeks)					
Activity	Optimistic	Most Likely	Pessimistic			
1-2	1	1	7			
1-3	1	4	7			
1-4	2	2	8			
2-5	1	1	1			
3-5	2	5	14			
4-6	2	5	8			
5-6	3	6	-15			

- i .Draw the project network and identify critical path.
- ii. Find the expected duration and variance of each activity.
- iii. What is the probability that the project will be completed
- (a) At least 4 weeks earlier than expected time.
- (b) No more than 4 weeks later than expected time.
- iv. If the project due date is 19 weeks, what is the probability of not meeting due date. Given

Z	0.5	0.67	1.0	1.33	2.00
P	0.3085	0.2514	0.1587	0.0918	0.0228

Q.5(A) Four buildings (B1, B2, B3 and B4) are to be constructed by four different contractors (C1, C2, C3 and C4). Each contractor has submitted the bid for the four buildings. The bid amount has been shown below. The problem is to determine which building is to be awarded to each contractor; so as to keep the cost of construction of four building optimum.

NO.		(Contractor	
Building	C1	C2	C3	C4
BI	48	48	50	44
B2	56	60	60	68
B3	96	94	90	85
B4	42	44	54	46

[TURN OVER

(B)	Solve the foll	owing LP pro	blem					(10
	Minimize $Z=20X_1 + 10X_2$ Subject to $X_1 + 2X_2 \le 40$ $3X_1 + X_2 \ge 30$ $4X_1 + 3X_2 \ge 60$							
	X_1 and $X_2 \ge$	0						
Q.6 (A)	A company r					ese items d	epends upon	(1
	Sales (units)	27	28	29	30	31	122	
	Probability	0.10	0.15	0.20	0.35	0.15	0.05	
(B)	numbers estin	, 20.)			/1/
(B)	The annual ditems may be relevant data	obtained fro	m an ou	tside supp	lier or su	bsidiary co		(1)
	Costs	•	0	From o		From su	ibsidiary	
(B)	THE RESERVE OF THE PARTY OF THE	per unit		12		13		
		of placing an	The second second	10		10		
	Cost	of receiving a		20		15		
	(T)		rying	2		2		
	A	ge and all car per unit per a		1		4		
# #	A	ge and all cor per unit per a What purcha recommend What should	nnum ise quanti to procur	ty and from		ource woul	an exercise	