Note: 1. Question 1 is compulsory.
2. Attempt any 3 from Q2 to Q6.
3. Indicate your answer with various sketches whenever necessary.

Q1. Attempt any four.
(a) List pros and cons of any one modern device in design of a tutor for kids.
(b) List techniques in qualitative research.
(c) Differentiate between direct and indirect manipulation.
(d) Explain goal directed design in brief.
(e) What are keyboard accelerators? Explain.

Q2. (a) Provide all factors of UI design. Give an example for incorporating innovative technologies.
(b) Explain in details Gestalts principal.

Q3. (a) Give brief description of GUI and web pages.
(b) Explain seven stages of action and three levels of processing.

Q4 (a) Explain six behavioral patterns in details.
(b) Differentiate between quantitative and qualitative research in knowing the users.

Q5 (a) State and explain principles of Gestalts theory. Give example.
(b) Provide suitable analysis and Interface design for state road transportation system.

Q6 Write Short notes on following (Any Four).
(a) Statistical Graphics
(b) Guidance and Feedback
(c) Interview Questions
(d) Goal directed Design
(e) Device based control
(f) Usability Design Principles

From: University of Mumbai <support@muapps.in> on Mon, 20 May 2019 11:27:52
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Correction:
Q6 Write short notes on the following.(Any Four)
(a) Statistical Graphics
(b) Guidance and feedback
(c) Interview questions
(d) Device based control
(e) Usability Design Principles

Note: d) Goal directed design ...is removed

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