

(2½ Hours)

[Total Marks: 75]

- N. B.: (1) **All** questions are **compulsory**.  
 (2) Make **suitable assumptions** wherever necessary and **state the assumptions** made.  
 (3) Answers to the **same question** must be **written together**.  
 (4) Numbers to the **right** indicate **marks**.  
 (5) Draw **neat labeled diagrams** wherever **necessary**.  
 (6) Use of **Non-programmable** calculators is **allowed**.

**1. Attempt any three of the following: 15**

- What is project? Explain the various characteristics that distinguish project from routine jobs.
- How are objectives and sub-objectives identified for a project?
- Explain the various bidding techniques along with their implications and applicability.
- Explain the various sections contained in a typical business case document.
- Suppose a software development company has undertaken a project that is expected to cost £160,000 to execute and the expected inflow is £25,000 per quarter for the first year, £30,000 per quarter thereafter. What is the payback period for the project?
- Explain in detail Step 5 of the Step wise framework.

**2. Attempt any three of the following: 15**

- How uncertainty can be associated with products, processes or resources of a project?
- Explain the one-shot process model.
- Discuss the important characteristics of agile method in detail.
- Explain the reasons why estimates are carried out at various stages of a software project.
- Explain the major shortcomings of the SLOC measure.
- What are the ways to determine the staffing requirement of a software project?

**3. Attempt any three of the following: 15**

- Briefly explain the objectives of activity planning.
- Create a precedence activity network using the following details:

Activity	Depends on	Duration (days)
A		5
B	A	7
C	B	6
D	A	5
E	D	10
F	B	15
G	B	8
H	G	8
I	C	4
J	G	4
K	E,F	5
L	I,H	3

Calculate the earliest and latest start and end dates and the float associated with each activity. From this identify the critical path.

- c. Explain with a neat diagram the components in Lyytinen-Mathiassen-Ropponen risk framework.
- d. Briefly explain Monte Carlo simulation approach.
- e. What is resource? Explain the categories of resources.
- f. How is successful project scheduling achievable?

**4. Attempt *any three* of the following:**

**15**

- a. Explain the partial completion reporting scheme with respect to collecting the project data.
- b. Suppose a project is budgeted to cost £150,000. The project is to be completed in 18 months. After two months, the project is 10% complete at an expense of £25,000. It was planned that after 2 months, 15% of the project work should have been completed. Compute the cost performance index and the schedule performance index. Interpret these values to assess the progress of the project.
- c. What is fixed price per unit delivered contracts? List the advantages and disadvantages of this approach.
- d. Explain the steps involved in producing an evaluation plan describing how each proposal will be checked against the selection criteria.
- e. Explain with a neat diagram hierarchy of needs according to Abraham Maslow.
- f. How health and safety issues have prominent impact in ICT development.

**5. Attempt *any three* of the following:**

**15**

- a. Who are the different types of people according to Meredith Belbin needed in order to create a balanced team?
  - b. Explain chief programmer team and also state its advantages and disadvantages.
  - c. Explain the quality attributes according to McCall's software quality model.
  - d. Differentiate between product versus process quality management.
  - e. Why are projects not closed properly?
  - f. Briefly explain the steps involved in conducting a post implementation project review.
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