

Please check whether you have got the right question paper.

- N.B:
1. All questions are compulsory.
 2. Figures to the right indicate marks.
 3. Illustrations, in-depth answers and diagrams **will be** appreciated.
 4. Mixing of sub-questions is not allowed.

Q.1. Attempt the following (any THREE): (15)

- A) Discuss different types of Data flow between two nodes
- B) Define / Explain the following terms in one line
 - Network
 - Distributed Processing
 - Protocol
 - OSI Model
 - LAN
- C) List and explain task of presentation layer in detail.
- D) The period of a signal is 100 ms. What is its frequency in kilohertz?
- E) In a digital transmission, the receiver clock is 0.1 percent faster than the sender clock. How many extra bits per second does the receiver receive
 - If the data rate is 1 Kbps?
 - If the data rate is 1 Mbps?
- F) Explain the working of Quadrature Phase shift keying in detail.

Q.2. Attempt the following (any THREE): (15)

- A) Discuss the process of Interleaving with an example.
- B) Write a short note on Direct Sequence Spread Spectrum
- C) Explain the physical characteristics of Twisted-pair cable with its advantages and disadvantages
- D) Design a three-stage, 200 x 200 switch ($N = 200$) with $k = 4$ and $n = 20$.
- E) What is a switch? With neat labeled diagram explain working of a banyan switch.
- F) Four data channels (digital), each transmitting at 1 Mbps, use a satellite channel of 1 MHz. Design an appropriate configuration, using FDM.

Q.3. Attempt the following (any THREE): (15)

- A) What is single bit error? How one can detect it and correct it?
- B) What is hamming distance? Give the minimum hamming Distance for the following pair of words.
 - $d(000,011)$
 - $d(10101,1110)$
 - $d(01111,10101)$
 - $d(1110,10101)$
- C) Discuss byte stuffing and unstuffing with an example.
- D) How does stop and wait ARQ differs from stop and wait protocol.

- E) List and discuss different frames in HDLC with its frame format.
- F) Write a short note on Point to Point Protocol with its transition states.

Q.4. Attempt the following (any THREE):

(15)

- A) Define ALOHA. Explain working of Slotted ALOHA.
- B) What is hand shaking mechanism? How it helps in hidden station problem.
- C) What do you mean by frequency reuse pattern? Explain which reuse pattern is better and Why?
- D) What are backbone networks? Discuss star backbone with multiple LANs.
- E) How bridges uses their bridge table for sending and receiving data across network.
- F) What is an Orbit? How many orbits we have? Explain each one with its specifications.

Q.5. Attempt the following (any THREE):

(15)

- A) If a periodic signal is decomposed into five sine waves with frequencies of 100, 300, 500, 700, and 900 Hz, what is its bandwidth? Draw the spectrum, assuming all components have a maximum amplitude of 10 V.
- B) State and Explain different Propagation modes and its importance.
- C) Discuss the working of Selective Repeat ARQ. How it is better then Go Back N ARQ.
- D) Write a short note on
 - Piconet
 - Scatternet
- E) Discuss the Frequency modulation process with a neat labeled diagram.
- F) How forwarding and blocking helps in Spanning tree algorithm?
